

ABSTRACT

A packet switching network including subscriber stations connected to each other through at least one switch, which has a behavior defined as deterministic in that any packet sent on the network from a source subscriber station joins the destination subscriber station(s) within a limited time. In the packet switching network each output port from each switch on the network satisfies the relationship:

$$\begin{aligned} & \left[1 + \text{int} \left(\frac{(\text{Jitter In})_i + \max \text{ Latency}}{BAG_i} \right) \right] * \\ & \quad (\max \text{ frame duration}) \leq \text{latency} \end{aligned}$$

in which: the max latency value is a maximum residence time in an output buffer of a switch, this value may be different for each switch in the network, BAG_i is a minimum time between two consecutive frames belonging to a virtual link *i*, before they are transmitted, (Jitter In) _{*i*} is Jitter associated with a virtual link *i* that represents a time interval between a theoretical instant at which a frame is transmitted, and its effective transmission that may be before or after the theoretical instant, and (max frame duration) _{*i*} is a duration of a longest frame on the virtual link *i*.